

ReadySet Go Iteration 4 Plan - Continued of the same tasks from Iteration 3							
Overview							
Features	Use Case #					Priority Name	Level
Delete Saved Game	9					Banana	Absolutely Important
Save Game File	5					Pineapple	Very Important
Gameplay	5					Guava	Neutrally Important
UI choosing agent before play	5					Durian	Kind of Important
						Grape	Not Important
Tasks	Date to be completed	Priority	Assigned To				
UI Choosing Agent		Banana	Front end people				
Gameplay		Banana	Backend people				
Save Game File		Guava					
Delete Saved Game		Guava					